Topic: Cooking and Nutrition—Making Sandwiches for an event (including vegetables)	Class/Year Groups: YR/Y1	Term: Spring
<ul> <li>What you already know?</li> <li>Experience of common fruit and vegetables, undertaking sensory activities i.e. appearance taste and smell.</li> <li>Experience of cutting soft fruit and vegetables using appropriate utensils.</li> </ul>	<ul> <li>What you will learn:</li> <li>Designing Design appealing products for a particular user based on simple design criteria. Generate initial ideas and design criteria through investigating a variety of fruit and vegetables. Communicate these ideas through talk and drawings.</li> <li>Making Use simple utensils and equipment to e.g. peel, cut, slice, squeeze, grate and chop safely. Select from a range of fruit and vegetables according to their characteristics e.g. colour, texture and taste to create a chosen product.</li> <li>Evaluating Taste and evaluate a range of fruit and vegetables to determine the intended user's preferences. Evaluate ideas and finished products against design criteria, including intended user and purpose.</li> <li>Technical knowledge and understanding Understand where a range of fruit and vegetables come from e.g. farmed or grown at home. Understand and use basic principles of a healthy and varied diet to prepare dishes, including how fruit and sensory vocabulary relevant to the project.</li> </ul>	Vocabulary fruit and vegetable names, names of equipment and utensils sensory vocabulary e.g. soft, juicy, crunchy, sweet, sticky, smooth, sharp, crisp, sour, hard flesh, skin, seed, pip, core, slicing, peeling, cutting, squeezing, healthy diet, choosing, ingredients, planning, investigating tasting, arranging, popu- lar, design, evaluate, criteria

## Bomere and the XI Towns Federation Knowledge Organiser—DT



National Curriculum Objectives:

Key stage 1

use the basic principles of a healthy and varied diet to prepare dishes understand where food comes from

design purposeful, functional, appealing products for themselves and other users based on design criteria

select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] I select from and use a wide range of materials and components, including

construction materials, textiles and ingredients, according to their characteristics

explore and evaluate a range of existing products  ${\tt N}$  evaluate their ideas and products against design criteria

EYFS Areas of Learning:

·Use simple tools and techniques competently and appropriately

